

Report Price: £3695 | \$4995 | €4400

e above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

This report looks at the following areas:

- Park brands can fend off competition from resorts with a welldifferentiated image
- Consumers' interest in learning new knowledge inspires creative product retail
- Upgraded in-park food and beverages stay true to IP storylines

Theme parks and amusement parks have enjoyed fast growth over the past five years. The market is now in a transitional phase to more rational growth in terms of visitor numbers. Over the next five years, visitor volume growth is estimated to slow down, but positive market signs suggest growth in visitor numbers will remain healthy.

The market is expected to see increased concentration among key players, indicating that brands will become critical for the competitiveness of park companies in the future. Well-known brands have a better chance to attract consumers.

66

"Theme parks and amusement parks are estimated to see slower but still healthy growth in terms of visitor volume. The market will become more mature. Establishing a wellknown brand will be critical for future competitiveness. Park brands can leverage products that source inspiration from parks' IPs to grow sales, such as IPs' storylines."

– Saskia Zhao, Research Analyst

Buy this report now	
Visit	store.mintel.com
emea	+44 (0) 20 7606 4533
Brazil	0800 095 9094
Americas +1 (312) 943 5250	
China	+86 (21) 6032 7300
APAC	+61 (0) 2 8284 8100

Report Price: £3695 | \$4995 | €4400

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

Table of Contents

OVERVIEW

- What you need to know
- Covered in this report

EXECUTIVE SUMMARY

- The market
- Market shifts to a more rational growth
 Figure 1: Visitor volume and consumer spending on theme parks and amusement parks, 2014–18
- Land parks have broadly and deeply penetrated the market
- New park development faces higher standards...
- ...but travel and leisure entertainment sectors enjoy favourable market conditions

Figure 2: Consumer spending on travel and leisure entertainment, 2016-18

- Theme parks and amusement parks expect slower but still healthy growth in future
- Companies and brands
- Market concentration level is moderate
 Figure 3: Market share of theme parks and amusement parks, by visitor volume, 2016-18
- Ocean theme parks try a new model: the entertainment town
- Fantawild expanded market share by opening new parks
- Creative products open door for sales growth
- Innovative resorts derive inspiration from theme parks and amusement parks
- The consumer
- Not many first-time park visitors in the market Figure 4: Parks visited, August 2019
- Consumers visit more than once a year Figure 5: Visitation frequency, August 2019
- Consumers are enticed by both attractions and in-park services

Figure 6: Attractive park features, August 2019

 Consumers associate parks with joyfulness, memories and trendy activities

Figure 7: Attitudes towards theme parks and amusement parks – park image, August 2019

Parks are suitable for dating and socialising with friends for post-90s

What's included

Executive Summary

Full Report PDF

Infographic Overview

Powerpoint Presentation

Interactive Databook

Previous editions

Did you know?

This report is part of a series of reports, produced to provide you with a more holistic view of this market.

All Mintel 2020 reports contain specific COVID-19 related research and forecasts. The world's leading brands rely on Mintel reports for the most complete, objective and actionable market intelligence.

EMEA+44 (0) 20 7606 4533Brazil0800 095 9094Americas+1 (312) 943 5250China+86 (21) 6032 7300APAC+61 (0) 2 8284 8100	Visit	store.mintel.com
Americas +1 (312) 943 5250 China +86 (21) 6032 7300	emea	+44 (0) 20 7606 4533
China +86 (21) 6032 7300	Brazil	0800 095 9094
	Americas	+1 (312) 943 5250
APAC +61 (0) 2 8284 8100	China	+86 (21) 6032 7300
	APAC	+61 (0) 2 8284 8100



Report Price: £3695 | \$4995 | €4400

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

Figure 8: Attitudes towards theme parks and amusement parks – visitation context, August 2019

- Theme parks and amusement parks are preferred leisure option during longer holidays
 Figure 9: Interested holiday activities during different holiday types, August 2019
- Consumers' willingness to spend time on travel suggests positive market conditions

Figure 10: Leisure time allocation, August 2019

What we think

ISSUES AND INSIGHTS

- Park brands can fend off competition from resorts with a well-differentiated image
- The facts
- The implications
- Consumers' interest in learning new knowledge inspires creative product retail
- The facts
- The implications Figure 11: Activities offered at Fico Eataly World, 2019
- Upgraded in-park food and beverages stay true to IP storylines
- The facts
- The implications

Figure 12: Coca-Cola special edition inspired by Star Wars

THE MARKET – WHAT YOU NEED TO KNOW

- Visitor volume growth becomes more rational
- Consumer spending growth is also affected
- Land parks penetrate deeply and widely in the market
- Higher standards for new theme park development
- Positive outlook in travel and leisure entertainment sectors
- Market expects to see slower but still healthy growth

MARKET SIZE AND FORECAST

- The market is shifting toward rational volume growth Figure 13: Number of visitors to theme parks and amusement parks in the China market, in million person-times, 2014-18
- Consumer spending is largely determined by visitor volume Figure 14: Spending on theme parks and amusement parks in the China market, 2014-18
- Visitor volume growth rate expected to slow down

What's included

Executive Summary

Full Report PDF

Infographic Overview

Powerpoint Presentation

Interactive Databook

Previous editions

Did you know?

This report is part of a series of reports, produced to provide you with a more holistic view of this market.

All Mintel 2020 reports contain specific COVID-19 related research and forecasts. The world's leading brands rely on Mintel reports for the most complete, objective and actionable market intelligence.

store.mintel.com
+44 (0) 20 7606 4533
0800 095 9094
+1 (312) 943 5250
+86 (21) 6032 7300
+61 (0) 2 8284 8100



Report Price: £3695 | \$4995 | €4400

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

Figure 15: Forecast of visitors to theme parks and amusement parks in the China market, in million person-times, 2019-24 (est)

• Slower growth of consumer spending

Figure 16: Forecast of consumer spending on theme parks and amusement parks in the China market, in billion RMB, 2019-24 (est)

MARKET FACTORS

- Increasing demand in both travel and leisure entertainment Figure 17: Consumer spending on travel and leisure entertainment, 2016-18
- Land parks penetrate deeply in the market Figure 18: Percentage share of land parks, by city administrative division, 2019
- Higher standards of park quality

KEY PLAYERS - WHAT YOU NEED TO KNOW

- Market is moderately concentrated
- Ocean theme parks try out a new 'open entertainment town' model
- Many features more important than in-park performances to attract consumers
- Creative product sales open a door for growing sales
- Resorts highlight relaxing holidays mixed with fun activities

MARKET SHARE

 Competition concentrated among key companies
 Figure 19: Market share of theme parks and amusement parks, by visitor volume, 2016-18

COMPETITIVE STRATEGIES

 Brands trial ocean-themed 'open entertainment towns' in place of theme parks

Figure 20: Percentage share of ocean theme parks and pavilions, by city administrative division, 2019 Figure 21: Marine animal tunnel at Tianjin Haichang Ocean Park

In-park performances are adopted by parks
 Figure 22: In-park performances offered by leading theme park and amusement park brands, 2019
 Figure 23: Reasons to visit a theme park, August 2017
 Figure 24: Preference on domestic spending categories, November 2017

What's included

Executive Summary

Full Report PDF

Infographic Overview

Powerpoint Presentation

Interactive Databook

Previous editions

Did you know?

This report is part of a series of reports, produced to provide you with a more holistic view of this market.

All Mintel 2020 reports contain specific COVID-19 related research and forecasts. The world's leading brands rely on Mintel reports for the most complete, objective and actionable market intelligence.

Visit	store.mintel.com
emea	+44 (0) 20 7606 4533
Brazil	0800 095 9094
Americas	+1 (312) 943 5250
China	+86 (21) 6032 7300
APAC	+61 (0) 2 8284 8100



Report Price: £3695 | \$4995 | €4400

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

- Expansion by opening new parks
 - Figure 25: Openings of new theme parks among leading companies in the China market, by number of parks, 2013-19
- Opportunities in creative product sales
 Figure 26: Haichang Ocean Park Holdings Ltd' park and resort segment revenue, 2018
 Figure 27: Creative product retail stores by Songcheng
 Performance Development Co., Ltd

WHO'S INNOVATING?

- Hotel groups mimic theme parks in the design of new resorts
 - Figure 28: Senbor Resort, 2019
- Vegan dining concept added to US theme parks

THE CONSUMER – WHAT YOU NEED TO KNOW

- Almost 80% of consumers have been to parks
- Majority of consumers visit parks more than once
- Consumers with children aged 0-12 are key visitors of the three leading brands
- Theme parks and amusement parks are associated with happiness, memories and trendy activities
- Attractions and services are important features motivating park visitation
- Theme parks and amusement parks are preferred leisure option for longer holidays
- Willingness to spend time on travelling is positive sign

PARKS VISITED

- Not many first-time park visitors in the market Figure 29: Parks visited, August 2019
- Consumers seek visitation experiences at different park brands
 - Figure 30: Visitors to different park brands, August 2019
- Three leading brands all target families with children
 Figure 31: Visitors to Fantawild, by city, August 2019
 Figure 32: Park visitation of three key brands, by age group of children, August 2019

VISITATION FREQUENCY

- Nine out of 10 consumers have visited more than once Figure 33: Visitation frequency, August 2019
- Consumer profile of high-frequency visitors

What's included

Executive Summary

Full Report PDF

Infographic Overview

Powerpoint Presentation

Interactive Databook

Previous editions

Did you know?

This report is part of a series of reports, produced to provide you with a more holistic view of this market.

All Mintel 2020 reports contain specific COVID-19 related research and forecasts. The world's leading brands rely on Mintel reports for the most complete, objective and actionable market intelligence.

Visit	store.mintel.com
EMEA	+44 (0) 20 7606 4533
Brazil	0800 095 9094
Americas	+1 (312) 943 5250
China	+86 (21) 6032 7300
APAC	+61 (0) 2 8284 8100



Report Price: £3695 | \$4995 | €4400

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

Figure 34: Visitation frequency – have visited 4 times or more, by gender and generation, August 2019

ATTRACTIVE PARK FEATURES

 Consumers are lured by attractions and services too, not just IPs

Figure 35: Attractive park features, August 2019 Figure 36: Preference for attractions styles, by generation, August 2019

• In-park service is the top mention among post-90s Figure 37: Top three attractive park features for post-90s, August 2019

Figure 38: Attractive park features – service-related features, by generation, August 2019

 Consumers have similar preference for cartoon and noncartoon themes

Figure 39: Consumers' preferences toward themes, August 2019

• Good services help entice mid- and high-frequency consumers

Figure 40: Top three attractive park features, by consumers' visitation frequency, August 2019

ATTITUDES TOWARDS THEME PARKS AND AMUSEMENT PARKS

Image of parks: happiness, memories and trendy leisure time activities

Figure 41: Attitudes towards theme parks and amusement parks – park image, August 2019

- Being trendy brings ideas for in-park attractions
- Children are the most mentioned companions when visiting parks

Figure 42: Attitudes towards theme parks and amusement parks – visitation context, August 2019

 Socialising with friends and dating are pervasive among post-90s

Figure 43: Attitudes towards theme/amusement parks – selected items, by generation, August 2019

Figure 44: Interested holiday activities at the weekend, August 2019

INTERESTED HOLIDAY ACTIVITIES DURING DIFFERENT HOLIDAY TYPES

Consumers prefer to go away rather than take a staycation

What's included

Executive Summary

Full Report PDF

Infographic Overview

Powerpoint Presentation

Interactive Databook

Previous editions

Did you know?

This report is part of a series of reports, produced to provide you with a more holistic view of this market.

All Mintel 2020 reports contain specific COVID-19 related research and forecasts. The world's leading brands rely on Mintel reports for the most complete, objective and actionable market intelligence.

Visit	store.mintel.com
emea	+44 (0) 20 7606 4533
Brazil	0800 095 9094
Americas	+1 (312) 943 5250
China	+86 (21) 6032 7300
APAC	+61 (0) 2 8284 8100



Report Price: £3695 | \$4995 | €4400

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

Figure 45: Interested holiday activities during different holiday types – stay at home, August 2019

 Consumers prefer different leisure activities during different holiday types

Figure 46: Interested holiday activities during different holiday types, August 2019

LEISURE TIME ALLOCATION

- Keywords for leisure time: wellness, travel and knowledge Figure 47: Leisure time allocation, August 2019
- Female consumers tend to spend more time travelling domestically

Figure 48: Leisure time allocation – spend more time on domestic travel, by demographics, August 2019 Figure 49: Leisure time allocation – spend more time on domestic travel, by family structure, August 2019

 Mid- and high-frequency visitors willing to spend more time on domestic travel

Figure 50: Leisure time allocation – domestic travel, by visitation frequency, August 2019

MEET THE MINTROPOLITANS

- High penetration of parks among MinTs Figure 51: Parks visited among MinTs, August 2019
- MinTs are more experienced theme park and amusement park consumers

Figure 52: Visitation frequency, by consumer classification, August 2019

• MinTs have a passion for domestic travel Figure 53: Leisure time allocation – domestic travel, by consumer classification, August 2019

APPENDIX – METHODOLOGY AND ABBREVIATIONS

- Methodology
- Fan chart forecast
- Abbreviations

What's included

Executive Summary

Full Report PDF

Infographic Overview

Powerpoint Presentation

Interactive Databook

Previous editions

Did you know?

This report is part of a series of reports, produced to provide you with a more holistic view of this market.

All Mintel 2020 reports contain specific COVID-19 related research and forecasts. The world's leading brands rely on Mintel reports for the most complete, objective and actionable market intelligence.

Visit	store.mintel.com
EMEA	+44 (0) 20 7606 4533
Brazil	0800 095 9094
Americas	+1 (312) 943 5250
China	+86 (21) 6032 7300
APAC	+61 (0) 2 8284 8100





About Mintel

Mintel is the **expert in what consumers want and why.** As the world's leading market intelligence agency, our analysis of consumers, markets, product innovation and competitive landscapes provides a unique perspective on global and local economies. Since 1972, our predictive analytics and expert recommendations have enabled our clients to make better business decisions faster

Our purpose is to help businesses and people grow. To find out how we do that, visit **mintel.com.**