

Report Price: £3254.83 | \$4395.00 | €3662.99

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.



For kids, few activities compare to the enjoyment and excitement that the internet, cell phones, and media can provide. The internet, in particular, plays a significant role in the types of activities kids are participating in now, and are interested in doing more of in the future. However, despite prevalent usage of connected devices, kids are skeptical of what they see online.

## This report looks at the following areas:

This may help drive the prominence of peer recommendations. As socializing with friends becomes an increasingly important activity as kids age, brands may look to understand the different reasons kids use specific social media platforms to inform their marketing strategy.

- Teens don't believe what they see online
- Kids don't feel they have enough free time
- Nontech activities may struggle to compete with cell phones

# BUY THIS REPORT NOW

**VISIT:** store.mintel.com

**CALL:**EMEA
+44 (0) 20 7606 4533

Brazil 0800 095 9094

Americas +1 (312) 943 5250

+86 (21) 6032 7300

+61 (0) 2 8284 8100

**EMAIL:** reports@mintel.com

**DID YOU KNOW?** 

This report is part of a series of reports, produced to provide you with a more holistic view of this market



Report Price: £3254.83 | \$4395.00 | €3662.99

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

### **Table of Contents**

#### **Overview**

What you need to know

Definition

### **Executive Summary**

Overview

Figure 1: US population by age, 2018

The issues

Teens don't believe what they see online

Figure 2: Kids' attitudes and opinions - Internet items, by age, December 2017

Kids don't feel they have enough free time

Figure 3: Kids' attitudes and opinions - Time items, December 2017

Nontech activities may struggle to compete with cell phones

Figure 4: Cell phone ownership, by age, 2017

The opportunities

Media-based activities are most desired

Figure 5: Activity aspirations - Select items, December 2017

Girls want to be creative, boys want to play

Figure 6: Why kids enjoy the activities they do – Select items, by gender, December 2017

 $Teens'\ go-to\ website:\ YouTube$ 

Figure 7: Teens' social media use, December 2017

What it means

## The Market - What You Need to Know

Under 18 crowd accounts for 74 million Americans

Number of births remains flat, households get smaller

More than half of kids aged 11+ have a cell phone

Kids have more influence over toys and games, less over media choices

## **Family Demographics**

Kids account for nearly a quarter of the population

Figure 8: US population by age, 2018

Young Americans are increasingly racially diverse

Figure 9: Distribution of population, by age and race, 2018

Two-parent households most common living arrangement for kids

Figure 10: Living arrangements of children under age 18, 2017

## **Market Factors**

"Baby bust" continues

Figure 11: Annual births, 2006-16

BUY THIS REPORT NOW VISIT: store.mintel.com

**CALL:** EMEA +44 (0) 20 7606 4533 | Brazil 0800 095 9094

Americas +1 (312) 943 5250 | China +86 (21) 6032 7300 APAC +61 (0) 2 8284 8100 |

EMAIL: reports@mintel.com



Report Price: £3254.83 | \$4395.00 | €3662.99

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

## . . . which has led to fewer households with children

Figure 12: Households, by presence of own children, 2007-17

#### **Market Perspective**

### Cell phone ownership correlates with age

Figure 13: Cell phone ownership, by age, 2017

## Teens are on their phones while watching TV or when they're online

Figure 14: Teens' concurrent cell phone use while watching TV or on a computer, 2017

Teens are spending their summers studying, not working

Kids have more say on toy purchases, less on TV and movies

Figure 15: Kids' influence on family entertainment purchases, November 2017

### **Key Trends - What You Need to Know**

Kids look up to parents, teachers, and . . . YouTube

Kids and teens get more digital access but parents still run the show

Social media challenges and unrealistic standards

Robots and Big Bird help kids develop academically and emotionally

## What's Happening?

YouTube informs career path for kids

## Product reviews for kids from kids

Figure 16: Ryan's Most Favorite Top 10 Toys for kids of the year, video, Dec. 31, 2017

Kids' products and related messaging center around inclusivity

Toys

Apparel

Entertainment

School

Celebrating multiculturalism in kids' literature

Amazon for teens, Facebook for kids, Google for family

Figure 17: Amazon, Your teen has connected to your account, email, Dec. 6, 2017

## What to Watch

## (Un)realistic standards on social media

Figure 18: Are You Living an Insta Lie? Social Media Vs Reality, video, Feb. 20, 2017

## I challenge you!

Figure 19: Gronk knows that Tide PODS® are for DOING LAUNDRY. Nothing else., video, Jan. 12, 2018

Figure 20: Tide Pods – Child-resistant packaging, Feb 2018

## Marketing diversity flops could lead to viral consequences

### Arts and crafts struggle to appeal to kids

Figure 21: DIY Crunchy Slime | Michaels, video, April 14, 2017

Figure 22: Teens' and kids' participation in specific crafts in the last 12 months (Simmons), 2009-17

## What's Next?

BUY THIS REPORT NOW VISIT: store.mintel.com

**CALL:** EMEA +44 (0) 20 7606 4533 | Brazil 0800 095 9094 Americas +1 (312) 943 5250 | China +86 (21) 6032 7300

APAC +61 (0) 2 8284 8100 | **EMAIL:** reports@mintel.com



Report Price: £3254.83 | \$4395.00 | €3662.99

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

#### Technology in toys

### Robot teachers in the classroom or at home

Figure 23: Spicing up preschool lessons with Pepper & NAO, video, Aug. 10, 2016

#### Teaching kids how to spot fact from fiction

## Kids' favorite characters can help them emotionally develop

Figure 24: Traumatic Experiences, video, Aug. 8, 2017

## The Consumer - What You Need to Know

Kids spend more time with friends as they age

Watching TV and hanging out are most desired activities

Teens like activities that let them relax, kids like to stay busy

Internet is meant for consuming entertaining content

Teens love YouTube and use it to share videos, find out about products

Activities that incorporate animals or travel appeal to most kids

Kids are internet lovers, future worriers, and skeptical readers

### **Who Kids Spend Free Time With**

### Kids more likely to spend time with family than friends

Figure 25: Free time companions, December 2017

## Friends become increasingly influential as kids age

Figure 26: Free time companions, by age, December 2017

## Gender plays little role in who kids spend their time with

Figure 27: Free time companions, by gender, December 2017

### What Do Kids Want to Do More of?

### Kids want to do more with media and their friends

Figure 28: Activity aspirations, December 2017

### Teens want to do more activities that connect with others . . .

 $\label{lem:signal_signal} \mbox{Figure 29: Activity aspirations - Spend time with family/friends, go out to eat, by age, December 2017 \\ \mbox{ } \mbox{$ 

## . . . while kids want to play and make things

Figure 30: Activity aspirations – Select items, by age, December 2017  $\,$ 

### Boys like to play, girls prefer to make and learn

Figure 31: Activity aspirations - Select items, by gender, December 2017

### Hispanic kids want to watch more TV and spend more time with others

Figure 32: Activity aspirations – Select items, by Hispanic origin, December 2017

## Why Kids Enjoy their Activities

## Spending time with others is key to activity enjoyment

Figure 33: Why kids enjoy the activities they do, December 2017

### Kids like activities where they can use their imagination and make things

Figure 34: Why kids enjoy the activities they do – Use imagination, make something, by age, December 2017

Teens prefer activities that let them relax and enjoy alone time

BUY THIS REPORT NOW VISIT: store.mintel.com

**CALL:** EMEA +44 (0) 20 7606 4533 | Brazil 0800 095 9094 Americas +1 (312) 943 5250 | China +86 (21) 6032 7300

APAC +61 (0) 2 8284 8100

**EMAIL:** reports@mintel.com



Report Price: £3254.83 | \$4395.00 | €3662.99

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

Figure 35: Why kids enjoy the activities they do - Relax, be by myself, by age, December 2017

### Activities that promote creativity appeal to girls, boys want to be active

Figure 36: Why kids enjoy the activities they do - Select items, by gender, December 2017

### **How Kids Spend Time Online**

#### Internet is mostly used for entertainment purposes

Figure 37: How time is spent online, December 2017

### Teens go online for music

Figure 38: Zedd, Maren Morris, Grey - The Middle (Official Music Video), video, Jan. 28, 2018

Figure 39: How time is spent online - Listen to music item, by age, December 2017

#### Kids turn to the internet for games and TV/videos

Figure 40: How time is spent online - Select items, by age, December 2017

### Playing games more common for boys, social media and music for girls

Figure 41: How time is spent online - Select items, by gender, December 2017

### Hispanic kids consume media online more than non-Hispanic kids do

Figure 42: How time is spent online - Select items, by Hispanic origin, December 2017

### **Teens' Social Media Use**

### Teens' go-to social media site: YouTube

Figure 43: Teens' social media use, December 2017

### YouTube used to discover content, Facebook used for family chatting $\dots$

Figure 44: Correspondence analysis - Social media websites by reasons for use, December 2017

## $\ldots$ but most social media sites serve multiple purposes

Figure 45: Reasons for social media website use, by social media website, December 2017

## Girls use Instagram to follow brands and celebrities

Figure 46: Reasons for social media website use, by gender, December 2017

## Most teens don't trust social media for product information

Figure 47: Attitudes (social media), April 2016-May 2017

## Personal recommendations are more effective than branded ones

Figure 48: Attitudes (social media), April 2016-May 2017

### **Kids' Future Goals**

## Activities that incorporate animals or travel will be most appealing

Figure 49: Kids' future goals, December 2017

## World travel and culture intriguing for tweens

Figure 50: JetBlue | Little Tickets, video, July 9, 2017

Figure 51: Kids' future goals - travel the world and learn a new language, by age, December 2017

### Business and space appeal to boys, animals appeal to girls

Figure 52: Kids' future goals - select items, by gender, December 2017

### Kids from affluent homes consider travel an important goal as they age

Figure 53: Kids' future goals – travel the world, by household income, December 2017

BUY THIS REPORT NOW VISIT: store.mintel.com

**CALL:** EMEA +44 (0) 20 7606 4533 | Brazil 0800 095 9094 Americas +1 (312) 943 5250 | China +86 (21) 6032 7300

APAC +61 (0) 2 8284 8100 | **EMAIL:** reports@mintel.com



Report Price: £3254.83 | \$4395.00 | €3662.99

The above prices are correct at the time of publication, but are subject to change due to currency fluctuations.

## Attitudes toward Technology, Time, and the Future

#### Kids love the internet, but they're also skeptical of what they see

Figure 54: Kids' attitudes and opinions - Internet items, December 2017

#### Teens are most skeptical of content online

Figure 55: Kids' attitudes and opinions – Internet items, by age, December 2017

#### Parents have significant influence over what kids do

Figure 56: Kids' attitudes and opinions - Future items, December 2017

#### The future worries kids more as they age

Figure 57: Kids' attitudes and opinions - Future items, by age, December 2017

## Kids are busy, but not with the things they want to be doing

Figure 58: Kids' attitudes and opinions – Time items, December 2017

### Multitasking becomes more common as kids age

Figure 59: Kids' attitudes and opinions - Multitasking item, by age, December 2017

#### Appendix - Data Sources and Abbreviations

Data sources

Consumer survey data

Correspondence analysis

Direct marketing creative

Abbreviations and terms

Abbreviations

Terms

## Appendix - The Market

Figure 60: Population by age, 2013-23

Figure 61: Married share of population, 2006-16

Figure 62: Teens' cell phone and tablet ownership, 2006-17

Figure 63: Cell phone, 2006-16

## **Appendix - Key Trends**

Figure 64: Teens' participation in crafts in the last 12 months - By net and specific types, 2009-17

Figure 65: Kids' participation in crafts in the last 12 months - By net and specific types, 2009-17

## **Appendix – The Consumer**

Figure 66: Cable TV channels watched by teens in the last seven days, May 2017-February 2018

Figure 67: Cable TV channels watched by kids in the last seven days, May 2017-February 2018

Figure 68: Toys and games kids own or use, May 2017-February 2018

Figure 69: Digital music services used in the last 30 days, May 2017-February 2018

VISIT: store.mintel.com

**CALL:** EMEA +44 (0) 20 7606 4533 | Brazil 0800 095 9094 Americas +1 (312) 943 5250 | China +86 (21) 6032 7300

APAC +61 (0) 2 8284 8100

**EMAIL:** reports@mintel.com